

WELCOME TO MY WORLD



TONY HAWK'S PRO SKATER 3



WELCOME TO TONY'S WORLD.

SHRED THROUGH 10 MASSIVE LIVING LEVELS WITH
ALL-NEW REVERT AND FLATLAND TRICKS.

AVAILABLE MARCH 2002



NEVER SLEEP

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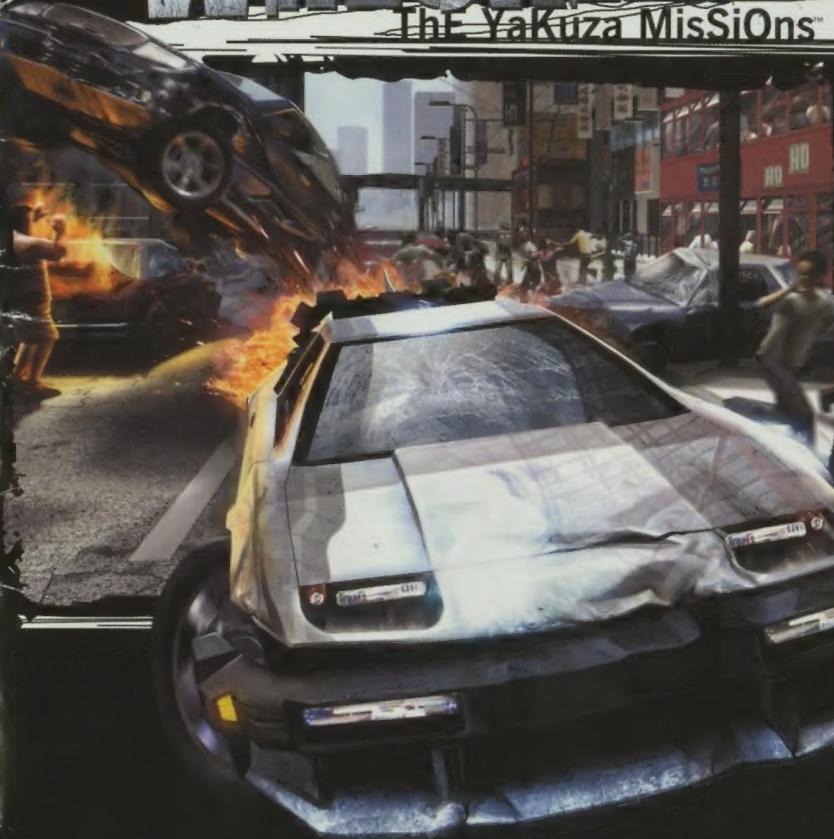


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XBOX

WRECKLESS

The Yakuza Missions™



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About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by:

- sitting farther from the television screen,
- using a smaller television screen,
- playing in a well-lit room, and
- not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

Other Important Health and Safety Information

The Xbox Instruction Manual contains important safety and health information that you should read and understand before using this software.

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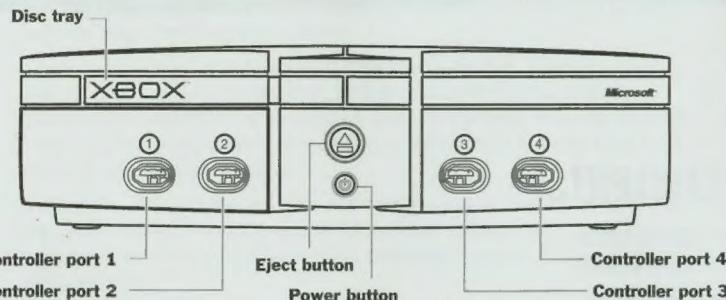


CONTENTS

Getting Started	2
Game Controls	4
Quick Start	4
Welcome to Hong Kong	5
How to Play	5
The Game Screen	7
Title Screen Menu	8
Main Menu	9
Vehicles	11
Hints and Tips	12
Credits	13
Customer Support	15

GETTING STARTED

Using the Xbox Video Game System



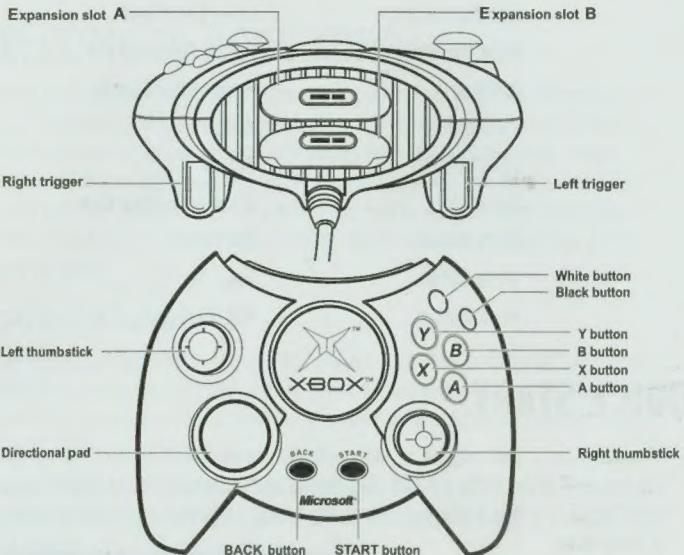
1. Set up your Xbox video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the WRECKLESS disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing WRECKLESS.

Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive:

- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

Using the Xbox Controller



1. Connect the Xbox Controller into any controller port on the front of the Xbox console.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play WRECKLESS.

GAME CONTROLS

Left Trigger, X Button	Brake
Right Trigger, A Button	Accelerate
Left Thumbstick	Steer Left/Right
Right Thumbstick	Rotate Camera
B Button	Reverse/Side Brake
Y Button	Action
START Button	Pause
D-pad Up	Change Camera View
BACK Button	Not Used
White Button	Zoom In
Black Button	Not Used

QUICK START

I know, I know... you coughed up your cash and you don't want to read the manual, you just want to get in the car and start tearing up the streets. We can't blame you. WRECKLESS is a visually amazing game. So, here's the fastest way onto the streets of Hong Kong:

Assuming you've already got the game loaded, you'll see the title screen. Follow these steps:

1. Press **START**.
2. Choose **New Game**.
3. On the Main Menu, select **Mission**.
4. Choose either **Scenario A** or **Scenario B**.
5. Select **Mission A1/B1** (depending on if you previously chose Scenario A or B).
6. Select your **vehicle**.
7. Choose between **Normal** and **Hard** difficulty levels.
8. Choose either **Light** or **Heavy** traffic.
9. **Go drive!**



Note: To select an option, use the **A** button. To cancel, use the **B** button.

Once you've released some tension and want to know more about what's what, come back and read the rest of the manual. Please.

WELCOME TO HONG KONG

Hong Kong. Mystery and intrigue; money and power; East and West: Hong Kong has it all. Being one of the most prominent cities in all of Asia, and not without reason, this island country is just bustling with energy and vitality. Stroll along Victoria Harbour or take a refreshing ride on the enchanting above-ground street cars and really soak up the sights, sounds and attitude that make Hong Kong stand alone. Feel a little hungry? Try the mango pudding and dim sum; it may convince you to stay for good!

City Out of Control

The Yakuza are loose on the streets and out of control. The good honest citizens of Hong Kong are being terrorized and the police department seems incapable of controlling the Yakuza. Public safety is at an all time low. SOMEONE needs to do SOMETHING.

Without hesitation, you're on the scene to answer the call of the city and stop the madness! (The fact that even more chaos will be created by doing so is neither here nor there.)

HOW TO PLAY

Simply get in the vehicle and FLOOR IT!

There are two scenarios which are broken down into a series of missions. Before some of the missions, you'll see a short scene explaining the situation. Then, as the mission starts, you'll be given instructions about what needs to be accomplished. Complete these mission objectives and you'll move on to the next mission.

For example, on the first mission of scenario A, you'll need to destroy



three black Yakuza cars within the time limit at the top of the screen. This is done by crashing into the cars until the enemy gauge above each of the Yakuza cars is depleted.

Remember, each mission is different, so you'll need to create a new strategy for each one.

Keep an eye on the Target Direction Arrow at the top of the screen. This points in the general direction of the next enemy or place you need to get to. It will NOT guide you around the streets, which is where the RED Directional Arrows (positioned around the streets) come in! These will help guide you in the right direction. So pay attention!

Occasionally the game will require you to use the Y button to activate something, such as an elevator. So keep an eye out.

Vehicle Selection

Once you've selected a scenario, you get to choose which vehicle you'd like to trash. I mean use.

Use the **left thumbstick or directional pad** to choose the vehicle and then press **A** to select it. To begin with, each of the scenarios has two different vehicles, and more vehicles will unlock as you complete missions. There are also a couple of vehicles hidden throughout the missions for you to find. Do so and you'll be able to trash those, too. So start looking!

Note: Since each vehicle performs differently, certain vehicles may work better than others on some missions. In fact, some missions can't be beaten with some vehicles.

Difficulty

After selecting your vehicle you'll be able to choose between **Normal** and **Hard** difficulty levels, depending on if you want a walk in the park, or some serious mayhem.

Traffic

The last thing you get to do before the mission starts is choose between **Light** and **Heavy** traffic levels. Obviously, if you've just had a bad day at the office you're going to go for **Heavy** in order to cause as much chaos as possible.



THE GAME SCREEN



Time Remaining: Finish the level before this counter reaches zero.

Map: Shows the area around your car. The blue arrow in the center of the map indicates your car and the direction you're traveling. The red dots show the enemy cars. As you approach an enemy or target area, the map will zoom in. Remember, there is more than one way to get from point A to point B, and time is precious.

Player's Car: Your car, amazingly enough.

Enemy Car: One of the many enemy cars that need to be taken out.

Speed: Shows your current speed.

Time Taken: The time taken so far on this mission.

Target Direction: Shows the direction of the enemy or goal.

Note: This shows the direct route (as a crow flies, type of thing). It will NOT guide you around the streets.

Yakuza Car Energy: Enemy car's remaining energy. Slamming into the car will reduce it.

Directional Arrow: Helps guide you around the streets.

TITLE SCREEN MENU

New Game: Start a new game.

Load Game: Continue where you left off by loading a previously saved game.

Replay Mode: View a previously saved replay.

LOAD GAME MENU

Load a previously saved game.

Hard Disk: Load a saved game from the Xbox hard disk.

Memory Unit: Load a saved game from a memory unit.

Use the left thumbstick or directional pad to select the desired location and press **A**.

A list of saved games will appear. Highlight the game you wish to load and press **A**.

REPLAY MODE

View a previously saved replay.

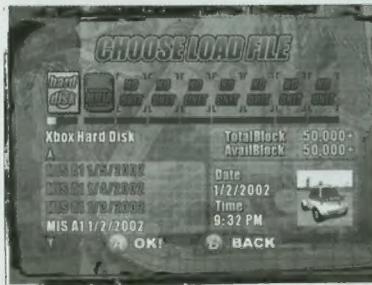
Hard Disk: Load a replay file from the Xbox hard disk.

Memory Unit: Load a saved replay from a memory unit.

Use the left thumbstick or directional pad to select the desired location and press **A**.

A list of saved replays will appear. Highlight the replay you want and press **A**.

While viewing the replay, press **A** to select between various viewing styles and **START** to quit.



MAIN MENU

Mission Mode: Choose between Scenario A and Scenario B to start your game of WRECKLESS.

Replay Mode: Save or load replays, or you can watch the replay of the last mission you ran.

Game Stats: A running tally of various game statistics.

Options: You will be able to select many different options from this menu.

Save Mode: You can save your game here.

Exit: Use this to return to the title screen.



REPLAY MODE

Selecting the Replay Mode from the Main Menu allows you to save and then later load the replays that are viewed after each mission. To save a replay, after a mission or replay, choose **No** to **View Replay?**. Once you're back at the Mission Select screen, press the **B** button to return to the Scenario Select screen. Press **B** one more time to get back to the Main Menu. From the Main Menu choose **Replay** with the **A** button and you will see this screen:

Last Run Replay: View the replay of the last mission played.

Save Replay File: Save the replay of the last mission played.

Load Replay File: View a previously saved replay.

While viewing a replay, press **Up** on the directional pad to select various viewing styles and **START** to quit.



OPTION MODE

Selecting the Option Mode from the Main Menu will display this screen:

Vibration: Toggle the controller vibration function ON/OFF.

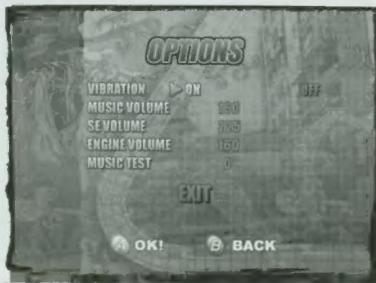
Vol-Music: Adjusts the music volume only.

Vol-SE: Adjusts the sound effects and voice-over volume.

Vol-Engine: Adjusts the car engine volume only.

Music Test: Lets you listen to the game music.

Exit: Return to the Main Menu.



SAVE MODE

The Save Mode allows you to save your current game and then load it again later on. To save your game after a mission or replay, choose **No** to **View Replay?**. Once back onto the Mission Select screen, press the **B** Button to return to the Scenario Select screen. Press **B** one more time to get back to the Main Menu. From the Main Menu choose **Save Mode** with **A** and you will see this screen:

Hard Disk: Save a game to the Xbox hard disk.

Memory Unit: Save a game to a memory unit.

Use the left thumbstick or directional pad to select the desired location and press **A**.

Empty Space will then begin to flash. Press **A** once again to save the game.



VEHICLES

SCENARIO A: Madoka and Mei

PATROL-1

The standard Hong Kong meter-maid cruiser jacked up to meet the needs of the "Flying Dragons." While top speed is certainly not its forte, negotiating the narrow streets of Hong Kong and dodging oncoming traffic is easy.



Funny-Bug

Not only is this one groovy looking machine, but it's also got a little something extra under the hood. It makes light work of rough terrain, so don't be afraid to go through the occasional park or shopping mall.



SCENARIO B: Ho and Chang

Old-Taxi

Like all good taxis, this one is built to last. Ideal for driving like a nutcase through the busy streets of Hong Kong. Just remember, we don't have time to pick up any customers, OK!



Super-Buggy

Definitely cool. Think BUGGY, just more super! Equipped to go anywhere at any time, to drive this baby on the streets would be a crime, so don't!



HINTS AND TIPS

Powerslides: Use the brake and gas together to power-slide around corners and turn quicker. Turn too quick and you might end up rolling your car, losing valuable seconds of drive-time... unless you land on all fours, that is.



Catching Air: Flying attacks are not only great ways of taking out cars, but also make for amazing replays!

Taking 'Em Out: This ain't lunch or dinner I'm talking about. Ram them off the road! Rear-end them at high speeds, smash into their sides, push them into oncoming traffic, or take them head-on! Any way you cut it, you gotta TAKE 'EM OUT!



Environment: Be sure you use the environment to its full advantage. This means if you have to drive on the sidewalk, through parks, or over buildings, please do. You have a license to be reckless and also a job to do!

Shortcuts: The shortest route between A and B is a straight line, so take it. You will never get ahead by only taking the easy way out. Use your keen wits and good sense of direction to find better routes through the city.

That Good Ole Y Button: Be sure you remember to use Y to activate things (such as elevators) or you'll be getting nowhere fast.

The Right Vehicle for the Mission: Not all missions can be beaten with all of the vehicles. If you're having trouble, try mixing things up. It's up to you to choose the right vehicle for the job!

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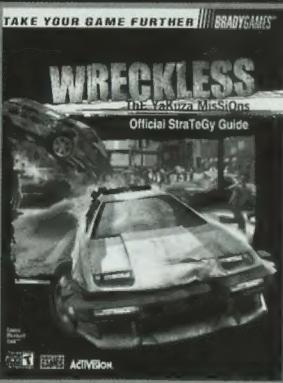
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Official Strategy Guide!



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- Detailed City Maps highlight the course for each mission and point out shortcuts.
- Expert Driving Tactics to help steer you through the game.
- Secret Missions revealed, plus tips to unlock every vehicle!

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INJUNCTION. Because Activision would be irreparably damaged if the terms of this Agreement were not specifically enforced, you agree that Activision shall be entitled, without bond, other security or proof of damages, to appropriate equitable remedies with respect to breaches of this Agreement, in addition to such other remedies as Activision may otherwise have under applicable laws.

INDEMNITY. You agree to indemnify, defend and hold Activision, its partners, affiliates, contractors, officers, directors, employees and agents harmless from all damages, losses and expenses arising directly or indirectly from your acts and omissions to act in using the Product pursuant to the terms of this Agreement.

MISCELLANEOUS. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreements and representations between them. It may be amended only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law and you consent to the exclusive jurisdiction of the state and federal courts in Los Angeles, California. If you have any questions concerning this license, you may contact Activision at 3100 Ocean Park Boulevard, Santa Monica, California 90405, (310) 255-2000, Attn: Business and Legal Affairs, legal@activision.com.